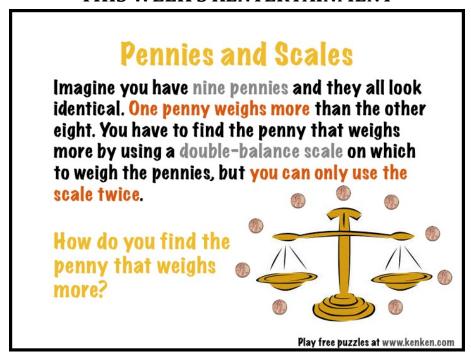


Thank you for participating in the KenKen Classroom Program!
There are many ways to use KenKen with your students, including playing interactively online or using larger puzzles for teamwork solving.

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THIS WEEK'S KENTERTAINMENT



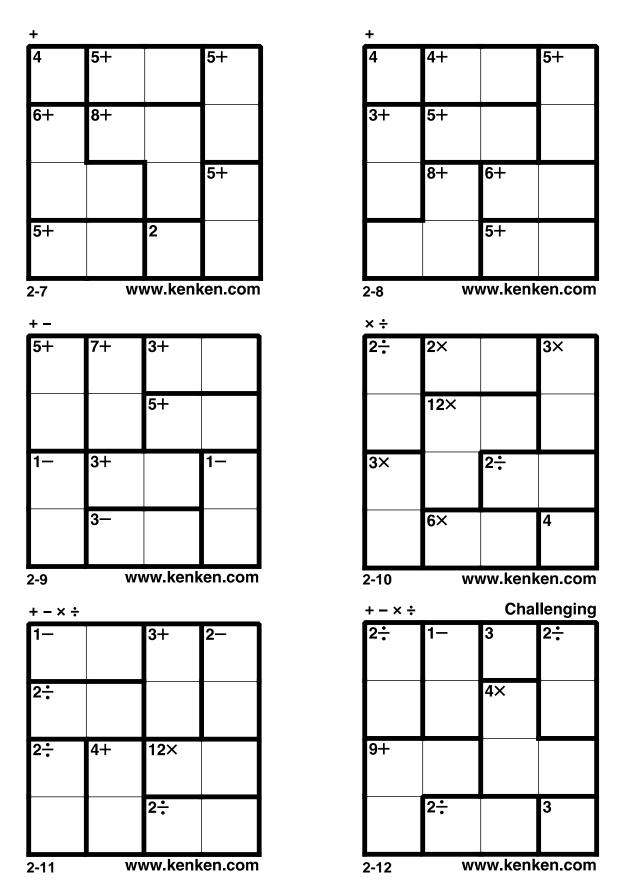
Find the solution at the bottom of the answer key.





+				+		
3	3+	5+		6+	4+	
6+						5+
		1		3+		
2-1 \ + –	www.ke	nken.com	•	2-2 W	/ww.ker	nken.com
2-	5+	2		2-		5+
		2-		1—		
1-				2	2-	
2-3 \ ×	www.ke	nken.com		2-4 W	ww.ker	nken.com
6×		6×		3÷		6×
3×				2÷	6×	
		2				1
2-5	www.ke	nken.com	l	2-6 W	ww.ker	nken.com



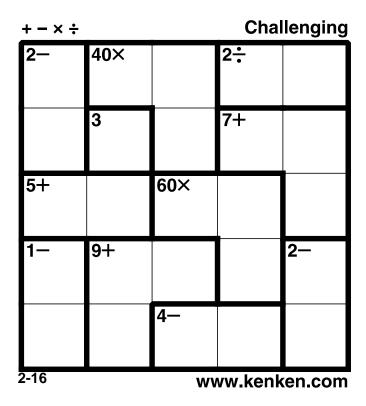




+		_	_	
7+	10+	3+	5+	
			3	9+
3+		7+		
	10+	15+		
			3+	
2-13 www.kenken.com				

+ -	_			_
4—		5+		6+
2-		5+		
3+	5+		8+	
	1-		7+	4—
11+				
2-14	4 www.kenken.com			

+ - × ÷	i			
9+	3-		5+	
	24×		3	
2 :		15×	1-	
			3-	2÷
12×				
²⁻¹⁵ www.kenken.com				



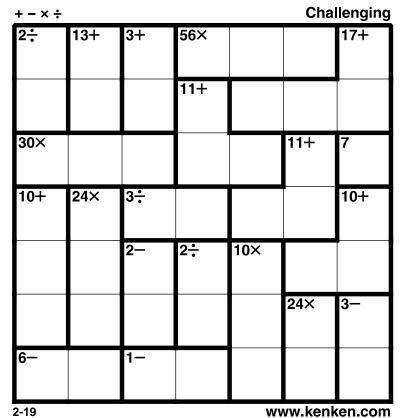


+ - × ÷				Cha	allenging
60×	11+		18×		3-
	7+			60×	
		5+			2-
96×			3+		
3 ÷			60×		
	30×			2-	
2-17		_	W	/ww.ker	ken.com
+ - x ÷ Extra Challenging					
40>4		441	٠.		

				tiu Ollu	
48×		11+	3÷	6	6+
10+				20×	
	3 ÷		2-		5+
		1			
3-	1-		3 ÷		2-
	3 ÷		2 :		

2-18 www.kenken.com





Extra Challenging + - × ÷ 1400× 72× 8+ 3+ 21+ 10× 5– 2÷ 14+ 7+ 5— 1-10+ 19+ 10× 35× 2÷ 6× 10+ 13+ 15+ 22+ 3

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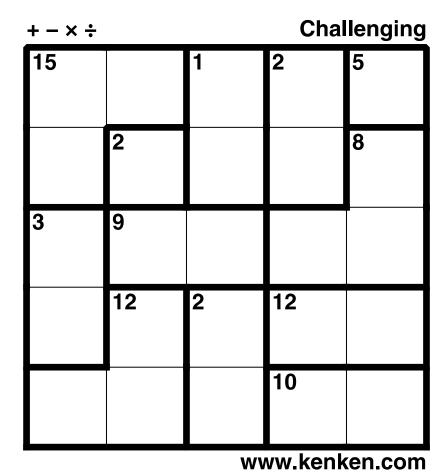
2-20



Bonus Puzzle

There are several ways to enjoy KenKen. Try this variant!

KenKen No-Operation ("No-Op"): There is still a target number, but the operation to get to the target number is not provided. Try to figure out which operations to use. Hint: Any cage with three or more squares can only use addition or multiplication.





HOW TO PLAY KENKEN®

- 1. Fill in each square with a single number. In a 3x3 grid, use the numbers 1 through 3. In a 4x4 grid, use the numbers 1 through 4. In a 5x5 grid, use the numbers 1 through 5...and so on.
- 2. Do not repeat numbers in any individual row or column. For example, in a 3x3 grid, each column and each row should be filled in with the numbers 1, 2, and 3, with no duplication.
- 3. Each heavily outlined set of squares is called a "cage." The numbers in each cage must combine (in any order) to produce the target number indicated in the top corner by using the mathematical operation next to the target number.
- 4. A number may be repeated within a cage as long as it is not in the same row or column.

HINTS

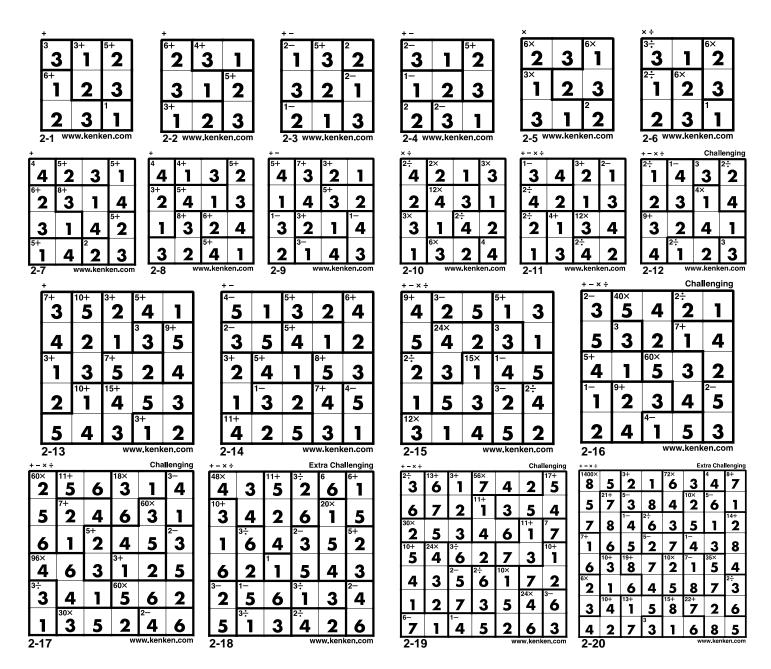
- 1. First fill in single box cages, called "freebies," with the number in the top left corner.
- 2. Note the candidates (all possible numbers for each square) for each remaining square and then determine the correct numbers by math, logic, and process of elimination.
- 3. Each puzzle has one unique solution.

Hello, I'm Lulu, the KenKen Guru. Did you know the Japanese word, Kengaeru, means "to think"?





ANSWER KEY



Bonus Puzzle:

+ - × ÷	Challenging			
¹⁵ 3	1	4	² 2	5
5	² 2	3	1	4
³ 2	4	5	3	1
1	5	² 2	¹² 4	3
4	3	1	¹⁰ 5	2
www.kenken.com				

This Week's Kentertainment:

First you weigh 6 pennies, 3 on each side of the scale. If one side weighs more than the other, then the penny that weighs more is on that side. If the scale is balanced, that means the penny that weighs more is included in the group of pennies that haven't been weighed yet. Now you know which group of 3 the heaviest penny is in. Now take two of the pennies from that group and put them on each side of the scale. If one weighs more than the other, it is the heaviest penny. If they both weigh the same, the heaviest penny is the one that isn't on the scale.